# **Build an Animal**

Grade Level: K, 1, 2, 3, 4

Duration: 30-60 minutes

Classification: Classroom, STEM Spark

Subject(s): Biology, Environmental Science, Ecology

Categories (STEM): Science

Keywords: Design, Habitat, Adaptation, Evolution

## **Introduction**

- Summary: Choose a specific habitat and then design a new animal that will be well-suited for the chosen environment.
- Description: Students will be challenged to design a new animal that will have the characteristics and behavior necessary to survive and thrive in a specific environment

#### **Online Resource:**

https://www.canr.msu.edu/ipm/uploads/files/Community\_and\_Schools\_PDFs/lesson2.pdf

## **Materials**

Materials	Quantity	Reusable?
Habitat Sheet	1 sheet per 2 student	Yes
Pipecleaners*	1 package per class	No
Craft Sticks*	1 package per class	No
Colored Paper (Try to include	1 sheet per class	No
earth tones to match habitats)		
Feathers*	1 package per class	No
Clear Gift Wrap Tape	2 rolls per class	No
Colored Pencils	2 packages per class	Yes
Copy Paper	1 sheet per student	No

\*Materials are optional, can be substituted for other craft supplies

#### **Directions**

- Talk about how each animal has certain adaptations in terms of anatomy and behavior that are suited to the environment.
- Put students into groups of three or four and give them a random habitat.
- Have each group discuss adaptations animals need to survive in the habitat they received.
- Individually, decide what the animal would look like and sketch a picture of it.
- Label different characteristics of the animal and explain why they chose that characteristic.

- (For older students) Describe the animal's behavior, including the way it obtains food, the kind of dwelling it lives in, its defensive behavior, and how it moves and gets oxygen.
- Create a model of your animal on the colored paper with materials provided.

## **Activity Extension**

- Have groups look at each other's animals and have them guess what environment they had.
- Say a description of an animal and have the students guess which one it is.
- Have them write a story about an adventure or typical day for their animal.

## **Discussion Questions**

- Describe your animal's habitat.
- Describe your animal's characteristics that makes it well suited for their habitat.
- Does the habitat impact the color of your animal?
- (For older students) What are the predators and prey in your habitat?
- (For older students) What are the predators and prey for your animal?

## What is happening?

• Based on the environment, animals will need different adaptations to survive

# **Applications**

- Majors
  - Environmental Engineering
  - Environmental Science
  - o Biology
  - Animal Science
  - o Ecology
- Jobs
  - Ecologist
  - Biologist
  - Zoologist
  - Conservationist & Preservationist
- Hobbies
  - Owning a pet, you have to have the right tank or equipment for it
  - Real world applications
    - o Zoos
    - Evolution
    - Gene flow (gene flow changes in populations based on favorable characteristics)



This activity was last updated in fall 2020 by Student Role Models.